

| DEFENSIVE AND COMPETITIVE BIDDING |
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| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) |
| overcalls at the 2nd seat are solid with 5 card suit |
| overcalls at the 3rd/4th seat can be weaker, 4 card, lead directing |
| after 1♣ prep - 1♦ overcall is 5+♦ or 4♦441 or 5♣4♦ |
| Drury responses - 2S: 11/12-13, 2♦: below opening or 14+ |
| |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) |
| 1NT overcall is usually strong (15-18) and balanced, we play transfers afterwards |
| |
| JUMP OVERCALLS (Style; Responses; Unusual NT) |
| Michaels (eg 1♥-2♥) is weak(10-) or strong (16+) |
| other jumps vs constructive bids are preemptive |
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| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) |
| 1X-2X is the highest suit and another one, 1X-2NT two lowest suits. They're either weak (10-) or strong (16+ / at most 3 losers) |
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| VS. NT (vs. Strong/Weak; Reopening;PH) |
| vs strong - 2♣: majors, 2♦: 6+♥/♠, 2♥/♠: 5♥/♠, 4+m, 2NT: minors, dbl: 5m4M |
| at reopen - dbl:majors or 5m4M 10+, 2♣: majors 10-, 2♦: 5+♥/♠ better hand, 2♥/♠: 5+♥/♠, worse hand |
| vs weak - same apart from double which is just points (13+) |
| |
| VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids) |
| jumps are constructive |
| we play leaping Michaels after weak openings from 2♦ to 3♣ |
| |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ |
| vs 1♣ - dbl: ♥, 1♦: ♠, 1♥: ♥♦ or ♠♣, 1♠: ♥♣ or ♠♦, 1NT: ♣♦ or ♥♠ |
| vs 2♣ - 2NT: ♣♦, 3♣: ♥♠ |
| vs 2NT - dbl: ♣♦, 3♣: ♥♠ |
| OVER OPPONENTS' TAKEOUT DOUBLE |
| after 1♥/♠ - dbl we play transfers, 1S - dbl - 2S is 7-10, |
| 1♥ - dbl - 2♦ and 1♠ - dbl - 2♥ are 4-6 or 12+ |

| LEADS AND SIGNALS | | | |
|--|-------------------|--------------------------|------------------|
| OPENING LEADS STYLE | | | |
| | Lead | In Partner's Suit | |
| Suit | 2nd/4th | 2nd/4th | |
| NT | 2nd/4th | 2nd/4th | |
| Subseq | low = encouraging | low = encouraging | |
| Other: above 5♦ leads against suit contracts are inverted | | | |
| | | | |
| LEADS | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | AK(), Ax | AK(), Ax | |
| King | KQ(), Kx | KQ(), Kx, AKJ10() | |
| Queen | QJ(), Qx | AQJ(), QJ(), Qx, KQ109() | |
| Jack | J10(), Jx, KJ10() | J10(), Jx, HJ10() | |
| 10 | H109(), H10x, 10x | H109(), H10x, 10x | |
| 9 | 109x() | 109x() | |
| Hi-X | Hxx, xxx() | Hxx, xxx() | |
| Lo-X | xx, Hxxx() | xx, Hxxx() | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| 1 | Hi = discouraging | Hi/Lo = odd | Lo = encouraging |
| Suit 2 | Hi/Lo = odd | | |
| 3 | | | |
| 1 | Hi = discouraging | Hi/Lo = odd | Lavinthal |
| NT 2 | Hi/Lo = odd | | |
| 3 | | | |
| Signals (including Trumps): Smith echo for NT (Lo = encouraging) | | | |
| | | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| doubles are rather takeout than not (up to 4♠) | | | |
| 1♦ is a negative response after the takeout double to 1♣ opening | | | |
| double at the reopen position: 9+ | | | |
| | | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
| antidouble, Lightner double, double - invitation | | | |
| after 1♣ prep opening double is *exactly* as if we would've opened 1♣ | | | |
| support double: 1♣ - (pass) - 1♥/♠ - (anything) - double: exactly 3♥/♠ | | | |
| | | | |
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| W B F CONVENTION CARD |
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| CATEGORY: Red |
| COUNTRY: Poland |
| PLAYERS: Natalia Sakowska (POL 10793) & Piotr Butryn (POL 7782) |
| EVENT: all |
| |
| SYSTEM SUMMARY |
| GENERAL APPROACH AND STYLE |
| system: Polish Club |
| 1♣ opening: 12-14 BAL or 4414 / 15+ 5+♠ / any 18+ or GF |
| response 1♦ is artificial |
| 1♥/♠ openings: 5+ ♥/♠; non-forcing 1NT response |
| opening 2♣: precision = 10-14, 6+♠ or 5+♠ 4♥/♠ |
| Lebensohl |
| 1NT opening: 15-17, rather balanced, 6m/5M possible |
| 2 over 1 responses are GF |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| opening 2♦: 5-10, 6♥/♠ |
| opening 2♥: 5-10, 4+♥ 4+♠ |
| opening 2♠: 5-10, 5♠ 5 minor |
| opening 2NT: minors (weak or at most 3 losers) |
| relay 1♦: 0-6 any or minor(s) 7-11 |
| 1♣ - (pass) - 1♦ - (pass) - 1♥/♠: min three cards |
| 1♣ - (pass) - 1♦ - (pass) - 1NT: 18-20 BAL |
| two way checkback |
| 1♥/♠ - 2NT/3♣/3♦: all with support |
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| SPECIAL FORCING PASS SEQUENCES |
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| IMPORTANT NOTES |
| generally we open from 12 points but we do open lighter sometimes too (rather 9 points and 55 64 shape than 11 on 4333) |
| PSYCHICS: we bluff rarely (mostly in 3rd seat) |

| OPENING | ARTIFICIAL? | MIN. NO. OF CARDS | NEG. DBL THRU | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND |
|---------|-------------|-------------------|---------------|---|--|--|-------------|
| | | | | 1♣ | ✓ | 0 | 3♣ |
| 1♦ | | 4 | 3♣ | 12-17, 5+♦ / 4♦5♣ / 4441 shape | 2♥: 5♣4♥ 6-9, 2♠: NT shape inv+, 3♣: 7-9 ♦ support | 1♦ - 1♥/♠ - 2♣: 54 or 45 or 5+5+ 1♦ - 1♥ - 2♣: 15-17 with 3♥, 2NT/3♦: without 1♦ - 1♠ - 2♥: 15-17 4♥ or 3♣ 1♦ - 2♣ - ? 2NT 4441 max, 3NT 4441 min | |
| 1♥ | | 5 | 3♣ | 12-17 5+♥ | 1NT: NF, 2♣: artificial GF, 2♠: inv 6+♣/♦ or 6-9 with 4♥, singleton ♠, 2NT: 6-9 singleton ♣/♦ or slamish splinter, 3♣: 4♥ 7-10, 3♦: 3♥ or 3433 inv, 3NT: choose game, 3♠/4♠/4♦: splinter 12-14 | 1♥ - 3♣ - 3♦: positive, ask 1♥ - 3♣ - 3♠: any singleton | 2♣: Drury |
| 1♠ | | 5 | 3♥ | 12-17 5+♠ | similar but: 2NT: any singleton 6-9 or slamish, 3♥: 6♥ inv | 1♠ - 3♣ - 3♥: any singleton | 2♣: Drury |
| 1NT | | | | (14) 15-17, rather BAL, 5 card major or 6 card minor possible | 2♣: Stayman (does not promise 4M), 2♦/♥: transfer, can have only 4 cards if inv+, 2♠: minors or GF ♦ or inv ♣, 2NT: inv, 3♣: SO ♦ or GF ♣, 3♦: inv ♦, 3♥: GF ♣ singleton ♦, 3♠: GF ♦ singleton ♣, 4♣/♦: transfers, 4♥/♠: to play | 1NT - 2♣ - ? 2NT: both min, 3♣: both max 1NT - 2♣ - 2♦/♥/♠ - 2NT: transfer to 3♣ (SO ♣ or strong entering relays) | |
| 2♣ | | 5 | 3♣ | (10)11-14, 6♣ or 5♣4M | 2♦: relay (can have zero points), 2♥/♠: NF, 2NT: forces 3♣, 3♣: inv, 3♦: GF, 3♥/♠: inv | 2♣ - 2♦ - ? 2NT: 6♣ max, 3♣: 6♣ min, 3♦: 4405, 3♥/♠: singleton ♥/♠ 4♦ 2♣ - 2♦ - 2♥ - 2♣ and 2♣ - 2♦ - 2♠ - 2NT: relay 2♣ - 2NT - 3♣ - ? pass: non-inv with ♣, 3♦/♥/♠ inv ♦♥/♥♠/♠♦, 3NT: inv to 6NT | |
| 2♦ | ✓ | | | 5-10 6+♥/♠ | 2♥: pass/correct, 2♠/2NT: relay, 3♣: inv to 4M or inv own ♠ or BAL GF, 3♦: pre with support, 3♥/♠: nat GF, 4♣: bid your suit by transfer | 2♦ - 2NT - 3♣: min, 3♦: max ♥, 3♥: max ♠ 2♦ - 3♣ - ? 3♦: ♥, 3♥: ♠ | |
| 2♥ | ✓ | 4 | | 5-10 4+♥ 4+♠ | 2NT relay, 3♣/♦: inv to 4♥/♠ | 2♥ - 2NT - ? 3♣: min 54, 3♦: max 55, 3♥/♠: max 54, 3NT: min 55 | |
| 2♠ | ✓ | 5 | | 5-10 5+♠ 5+♣/♦ | 2NT: relay (can have zero points), 3♦: transfer to ♥, 3♥: inv to 4♣ | | |
| 2NT | ✓ | | | 5+♣ 5+♦ - preemptive or at most 3 losers | 3♥: relay GF | 3♠/NT - singleton ♠/♥, 4♣/♦: 6th card in ♣/♦, 4♥/♠: 0355/3055 | |
| 3♣ | | 6 | | preemptive | | | |
| 3♦ | | 6 | | in green rather destructive in red rather constructive | | | |
| 3♥ | | 6 | | preemptive | | | |
| 3♠ | | 6 | | NVvsV: 5 tricks, equal: 6 tricks, VvsNV: 7 tricks | | | |
| 3NT | ✓ | | | gambling, no entry | 4♦: asks for singleton | | |
| 4♣ | | | | preemptive | | HIGH LEVEL BIDDING | |
| 4♦ | | | | preemptive | | Blackwood, exclusion - responses are *always* 102, then we show queen of trumps, we also show "colour kings" (for suits but clubs) 5♠ - no kings, 5NT/6♣/6♦: lowest/medium/highest K or two others | |
| 4♥ | | | preemptive | | | | |
| 4♠ | | | | preemptive | | | |
| 4NT | ✓ | | | precise ask for aces | 5♣: zero aces, 5♦/♥/♠/NT: ace of ♦/♥/♠/♣, 6♣: two aces | | |
| 5♣ | | | | preemptive | | splinter, when bidding cue bids, cb is often shortness, 3NT is good hand, no shortness | |
| 5♦ | | | | preemptive | | | |
| 5♥ | | | | huge hand, slam invitation in trumps | | | |
| 5♠ | | | | huge hand, slam invitation in trumps | | | |